

' Predicted Heat Strain (PHS) model

' EXPONENTIAL AVERAGING CONSTANTS

 ConstTeq = $\text{Exp}(-1 / 10)$: ' Core temperature as a function of M: time constant: 10 min

 ConstTsk = $\text{Exp}(-1 / 3)$: ' Skin Temperature: time constant: 3 min

 ConstSW = $\text{Exp}(-1 / 10)$: ' Sweat rate: time constant: 10 min

' INPUT OF THE MEAN CHARACTERISTICS OF THE SUBJECTS

' The user must make sure at this point in the programme that the following parameters are available.

' Standard values must be replaced by actual values.

 Weight = 75: ' Body mass kilogrammes

 Height = 1.8: ' Body height metres

 Accl = 1: ' =1 if acclimatized subject, =0 otherwise

 Drink = 1: ' Water replacement: =1 if the workers can drink freely, =0 otherwise

' COMPUTATION OF DERIVED PARAMETERS

 Adu = $0.202 * \text{Weight} ^ 0.425 * \text{Height} ^ 0.725$: ' Body surface area m²

 aux = $3490 * \text{Weight} / \text{Adu}$: ' Heat for 1°C increase of the body per m² of body surface

 SWmax = 400: ' If Accl = 1 Then SWmax = 500: ' Maximum evaporative capacity

 wmax = 0.85: ' If Accl = 1 Then wmax = 1: ' Maximum wettedness

 Dmax = $0.05 * \text{Weight} * 1000$: ' Maximum water loss in grams

 If Drink = 0 Then Dmax = $0.03 * \text{Weight} * 1000$: ' if no free drinking

' INPUT OF THE PRIMARY PARAMETERS

' The user shall make sure that, at this point in the programme, the following parameters are available.

' In order for the user to test rapidly the programme, the data for the first case in Annex E of [ISO 7933](#) are introduced.

 Duration = 480: ' Duration of the work sequence in minutes

 Ta = 40: ' Air temperature in degrees Celsius

 Tg = 40: ' Black globe temperature: °C

 Diam = 15: ' Diameter of the black globe, in cm

 Va = 0.3: ' Air velocity metres per second

 Tr = $((\text{Tg} + 273) ^ 4 + 1.1579 * 10 ^ 8 / 0.95 / (\text{Diam} / 100) ^ 0.4 * \text{Va} ^ 0.6 * (\text{Tg} - \text{Ta}) ^ 0.25 - 273$

 RH = 35: ' Relative humidity

' Partial water vapour pressure kilopascals

 Pa = $0.6105 * \text{Exp}(17.27 * \text{Ta} / (\text{Ta} + 237.3)) * \text{RH} / 100$:

 M = 300: ' Metabolic rate, watts

 Met = M / Adu : ' Metabolic rate, Watts per square metre

 Work = 0: ' Effective mechanical power watts per square metre

 Icl = 0.5: ' Static thermal insulation clo

 imst = 0.38: ' Static moisture permeability index

' Effective radiating area of the body

 Posture = 1: ' Posture = 1 standing, =2 sitting, =3 crouching

 If Posture = 1 Then Ardu = 0.77

 If Posture = 2 Then Ardu = 0.7

 If Posture = 3 Then Ardu = 0.67

' Reflective clothing

 Ap = 0.54: ' Fraction of the body surface covered by the reflective clothing

 Fr = 0.97: ' Emissivity of the reflective clothing (by default: Fr=0.97)

' Displacements

 defspeed = 0: ' =1 if walking speed entered, =0 otherwise

 Walksp = 0: ' Walking speed, m/s

 defdir = 0: ' =1 if walking direction entered, 0 otherwise

 THETA = 0: ' Angle between walking direction and wind direction degrees

' CLOTHING INFLUENCE ON EXCHANGE COEFFICIENTS

 Iclst = $Icl * 0.155$: ' Static clothing insulation

 fcl = $1 + 0.3 * Icl$: ' Clothing area factor

 last = 0.111: ' Static boundary layer thermal insulation in quiet air

 Itotst = $Iclst + last / fcl$: ' Total static insulation

' Relative velocities due to air velocity and movements

 If defspeed > 0 Then

 If defdir = 1 Then

 Var = $\text{Abs}(\text{Va} - \text{Walksp} * \text{Cos}(3.14159 * \text{THETA} / 180))$: ' Unidirectional walking

 Else

 If Va < Walksp Then Var = Walksp Else Var = Va: ' Omni-directional walking

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End If
Else
  Walksp = 0.0052 * (Met - 58)
  If Walksp > 0.7 Then Walksp = 0.7: 'Stationary or undefined speed
  Var = Va
End If
' Dynamic clothing insulation
  Vaux = Var: If Var > 3 Then Vaux = 3
  Waux = Walksp: If Walksp > 1.5 Then Waux = 1.5
' Clothing insulation correction for wind (Var) and walking (Walksp)
  CORcl = 1.044 * Exp((0.066 * Vaux - 0.398) * Vaux + (0.094 * Waux - 0.378) * Waux)
  If CORcl > 1 Then CORcl = 1
  CORia = Exp((0.047 * Var - 0.472) * Var + (0.117 * Waux - 0.342) * Waux)
  If CORia > 1 Then CORia = 1
  CORtot = CORcl
  If Icl <= 0.6 Then CORtot = ((0.6 - Icl) * CORia + Icl * CORcl) / 0.6
  Itotdyn = Itotst * CORtot
  Iadyn = CORia * Iast
  Icldyn = Itotdyn - Iadyn / fcl
' Dynamic evaporative resistance
' Correction for wind and walking
  CORE = (2.6 * CORtot - 6.5) * CORtot + 4.9
  imdyn = imst * CORE: If imdyn > 0.9 Then imdyn = 0.9
  Rtdyn = Itotdyn / imdyn / 16.7
' INITIALISATION OF THE VARIABLES OF THE PROGRAMME
  Tre = 36.8: ' Initial rectal temperature, °C
  Tcr = 36.8: ' Initial core temperature, °C
  Tsk = 34.1: ' Initial skin temperature, °C
  Tcreq = 36.8: ' Initial core temperature associated to M, °C
  TskTcrwg = 0.3: ' Initial skin - core weighting
  SWp = 0: ' Initial sweat rate, W/m²
  SWtot = 0: ' Initial total sweat rate, W/m²
  Dlimtcr = 999: ' Duration limit of exposure due to increase in temperature, min
  Dlimloss = 999: ' Duration limit of exposure due to excessive water loss, min
' ITERATION OF THE PROGRAMME
For Time = 1 To Duration
' Initialisation min per min
' value at beginning of time i = final value at time (i-1)
  Tre0 = Tre: Tcr0 = Tcr: Tsk0 = Tsk: Tcreq0 = Tcreq: TskTcrwg0 = TskTcrwg
' Equilibrium core temperature associated to the metabolic rate
  Tcreqm = 0.0036 * Met + 36.6
' Core temperature at this minute, by exponential averaging
  Tcreq = Tcreq0 * ConstTeq + Tcreqm * (1 - ConstTeq)
' Heat storage associated with this core temperature increase during the last minute
  dStoreq = aux/60 * (Tcreq - Tcreq0) * (1 - TskTcrwg0)
' SKIN TEMPERATURE PREDICTION
' Skin Temperature in equilibrium
' Clothed model
  Tskeqcl = 12.165 + 0.02017 * Ta + 0.04361 * Tr + 0.19354 * Pa - 0.25315 * Va
  Tskeqcl = Tskeqcl + 0.005346 * Met + 0.51274 * Tre
' Nude model
  Tskeqnu = 7.191 + 0.064 * Ta + 0.061 * Tr + 0.198 * Pa - 0.348 * Va
  Tskeqnu = Tskeqnu + 0.616 * Tre
' Value at this minute, as a function of the clothing insulation
  If Icl >= 0.6 Then Tskeq = Tskeqcl: GoTo Tsk
  If Icl <= 0.2 Then Tskeq = Tskeqnu: GoTo Tsk
' Interpolation between the values for clothed and nude subjects, if 0.2 < clo < 0.6
  Tskeq = Tskeqnu + 2.5 * (Tskeqcl - Tskeqnu) * (Icl - 0.2)
' Skin Temperature at this minute, by exponential averaging
Tsk:

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Tsk = Tsk0 * ConstTsk + Tskeq * (1 - ConstTsk)
  If Time = 1 Then Tsk = Tskeq
' Saturated water vapour pressure at the surface of the skin
Psk = 0.6105 * Exp(17.27 * Tsk / (Tsk + 237.3))
' Mean temperature of the clothing: Tcl
Z = 3.5 + 5.2 * Var
  If Var > 1 Then Z = 8.7 * Var ^ 0.6
auxR = 0.0000000567 * Ardu
FclR = (1 - Ap) * 0.97 + Ap * Fr
Tcl = Tr + 0.1
Tcl:
' Dynamic convection coefficient
Hcdyn = 2.38 * Abs(Tcl - Ta) ^ 0.25
  If Z > Hcdyn Then Hcdyn = Z
' Radiation coefficient
HR = FclR * auxR * ((Tcl + 273) ^ 4 - (Tr + 273) ^ 4) / (Tcl - Tr)
Tcl1 = ((fcl * (Hcdyn * Ta + HR * Tr) + Tsk / Icdyn)) / (fcl * (Hcdyn + HR) + 1 / Icdyn)
  If Abs(Tcl - Tcl1) > 0.001 Then Tcl = (Tcl + Tcl1) / 2: GoTo Tcl
' HEAT EXCHANGES
Texp = 28.56 + 0.115 * Ta + 0.641 * Pa: ' temperature of the expired air
Cres = 0.001516 * Met * (Texp - Ta): ' Heat exchanges through respiratory convection
Eres = 0.00127 * Met * (59.34 + 0.53 * Ta - 11.63 * Pa): ' through respiratory evaporation
Conv = fcl * Hcdyn * (Tcl - Ta): ' Heat exchanges through convection
Rad = fcl * HR * (Tcl - Tr): ' Heat exchange through radiation
Emax = (Psk - Pa) / Rtdyn: ' Maximum Evaporation Rate
Ereq = Met - dStoreq - Work - Cres - Eres - Conv - Rad: ' Required Evaporation Rate
' INTERPRETATION
wreq = Ereq / Emax: ' Required wettedness
' If no evaporation required: no sweat rate
  If Ereq <= 0 Then Ereq = 0: SWreq = 0: GoTo SWp
' If evaporation is not possible, sweat rate is maximum
  If Emax <= 0 Then Emax = 0: SWreq = SWmax: GoTo SWp
' If required wettedness greater than 1.7: sweat rate is maximum
  If wreq >= 1.7 Then wreq = 1.7: SWreq = SWmax: GoTo SWp
Eveff = 1 - wreq ^ 2 / 2: ' Required evaporation efficiency
  If wreq > 1 Then Eveff = (2 - wreq) ^ 2 / 2
SWreq = Ereq / Eveff: ' Required Sweat Rate
  If SWreq > SWmax Then SWreq = SWmax: ' limited to the maximum evaporative capacity
SWp:
' Predicted Sweat Rate, by exponential averaging
SWp = SWp * ConstSW + SWreq * (1 - ConstSW)
  If SWp <= 0 Then Ep = 0: SWp = 0: GoTo Storage
' Predicted Evaporation Rate
k = Emax / SWp
wp = 1
  If k >= 0.5 Then wp = -k + Sqr(k * k + 2)
  If wp > wmax Then wp = wmax
Ep = wp * Emax
' Heat Storage
Storage:
dStorage = Ereq - Ep + dStoreq
' PREDICTION OF THE CORE TEMPERATURE
Tcr1 = Tcr0
TskTcr:
' Skin - Core weighting
TskTcrwg = 0.3 - 0.09 * (Tcr1 - 36.8)
  If TskTcrwg > 0.3 Then TskTcrwg = 0.3
  If TskTcrwg < 0.1 Then TskTcrwg = 0.1
Tcr = dStorage / (aux/60) + Tsk0 * TskTcrwg0 / 2 - Tsk * TskTcrwg / 2
Tcr = (Tcr + Tcr0 * (1 - TskTcrwg0 / 2)) / (1 - TskTcrwg / 2)

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    If Abs(Tcr - Tcr1) > 0.001 Then Tcr1 = (Tcr1 + Tcr) / 2: GoTo TskTcr
' PREDICTION OF THE RECTAL TEMPERATURE
  Tre = Tre0 + (2 * Tcr - 1.962 * Tre0 - 1.31) / 9
' TOTAL WATER LOSS RATE AFTER THE MINUTE (in W m-2)
  SWtot = SWtot + SWp + Eres: ' Total evaporation loss in watts per m²
  SWtotg = SWtot * 2.67 * Adu / 1.8 / 60: ' Total water loss in grams
' COMPUTATION OF THE DURATION LIMIT OF EXPOSURE DLE IN MIN
' DLE for water loss, 95 % of the working population, in min
  If Dlimloss = 999 And SWtotg >= Dmax Then Dlimloss = Time
' DLE for heat storage, in min
  If Dlimtcr = 999 And Tre >= 38 Then Dlimtcr = Time
' End of loop on duration
Next Time
End Sub
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